

Wolf Brother RolePlay

Character Creation Sheet 1.0

This sheet is to help you put together a character using some questions to make you think. It doesn't have to be public, but it can help flesh out a character for you to work with it better. It lets you understand the character you are playing, and gives you somewhere to look back to in case you have to remember information you are sure you already gave, but don't remember. Really useful.

Free or slave:

Full Name:

Background on Name: (Why was this name chosen, what does it represent)

Nickname(s):

Nickname Background: (Why this name?)

Birth place:

Age:

Social Class: (Money, Job wise. Are they respected or hated?)

Religious Values: (are they very religious? Were they raised one way and not another?)

Gender:

Height:

Weight:

Body type: (Build, skinny, thin, tall, short, rotund, fat, muscled, short, slim)

Race: (Viking, Asian, Pirate, Japanese, Arabic, Mongolian, Greek, Roman, Zulu, Native American, Cowboy, Amazon Woman)

Eye color and Shape: (Pupils, almond, harsh.)

Hair color and Style: (Highlights, style, usually worn with, length, layers, bangs)

Skin tone and type: (Freckles, easily burnt, dry, oily, tanned, light, fair)

Favored Clothing Style: (Color, style, Dresses, pants)

Why?:

Least Favored Clothing Style:

Why?:

Important/Usual Accessories: (Stuff they wear all the time, or has personal meaning and why.)

Tattoos: (Placement, design, colors, size.)

Story Behind Tattoo: (Why did they get it, what does it mean.)

Piercing(s): (Where, type, size)

Scar(s): (Where, type, size, color, shape, depth, thickness, sensitivity)

Other Marks: (Freckles, birth marks, missing fingers, extra toes, burns, markings.)

Predominant Features: (Large nose, recessed eyebrow ridge, weak chin, large ears, high cheek bones, thick lips, facial hair, birth marks.)

Visual Health Level: (Skinny, thin, ratty, old, weak, strong, vivacious, glowing, spunky, dying, sick, well-taken-care-of.)

Spending Habits: (Money, spending, buying, haggling, saving, price issues, how often, how much max, sale hunter, extravagant spender)

Strengths: (What they're good at, things that make them better at fighting. No fear of heights, hard head, good balance.)

Weaknesses: (Things that throw them off. Smells that make them sick, sensitivity to light, things they are weak to, weapons they can't defend against well.)

Weapons: (What they are, proficiency, how long they've used them, number, wear and tear, current state, clean?, well used?, favorites?)

Habits: (Rituals before an attack, habits, flick of a wrist after a strike, crossing blades to show dominance, particular stances they take, trophies they take.)

Pets/Steeds:

Old Injuries:

Movement Issues: (Slower limbs, achy spots, shorter tendons, unstretched bits.)

Speed: (How fast do they move?)

Agility: (How well do they move without tripping)

Strength: (Sheer power.)

Stamina: (How long can they keep things up?)

Defensive Ability: (How hard of a hit can they take?)

Planning/Strategic Ability: (How good are they at planning, split second decisions or long term? Many people or one?)

Memory: (How well can they remember?)

Luck: (How lucky are they?)

Reaction Speed: (How quick do they respond to changes in environment?)

Learning Curve: (How fast do they pick up things)

Alignment: (Good, Evil, Neutral. Chaotic, Lawful, Neutral.)

Occupation: (How long, where, what is it, what level are they.)

Love Interest(s):

Likes:

Dislikes:

Fears:

Wishes:

Personality:

Favorite Color and Why:

Food:

Expressions: (Phrases, "Early Bird Gets the Worm", ideas, quotes.)

Favored Expletives: (Shit, Damn, Darn it, Sassafras.)

Manner of Transportation: (wagon, kaila, foot, tarn, tharlarion, bosk?)

Hobbies:

Favorite Childhood Memory:

Song: (That describes them best, not their favorite.)

Smell: (How do they themselves smell to others.)

Representation in Psychic Endeavors: (Taste/Smell/Color/Temperature)

Character Flaws: (Bossy, Loud, Harsh, Blunt, Violent, Shy, Anti-social.)

Mannerisms: (Talks with hands, rubs nose, fidgets with necklace, chews nails, bright eyes, animated speaking, downcast looks, refuses to meet eyes.)

Darkest Secret and Who Knows About it:

Personal Triggers: (blood, gore, dishes, birds, darkness.)

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Extra Notes: (Stuff you missed elsewhere but think is important about the character or what led to to creating parts of a character.)

Family Members, and relationship with each: (Name, relationship, father, mother, sister, how they get along with them, best friend, lover, current status.)

History/Background: (Everything about them from birth to current times/death/future times.)